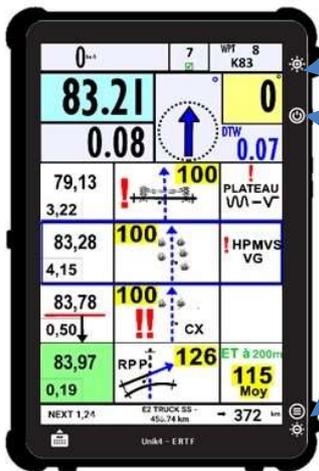


Activation and GPS buttons



- Increase brightness
- Exit sleep mode
- 1 button = 2 functions:
Long press: Open the Parameters menu
Short press: Decrease brightness

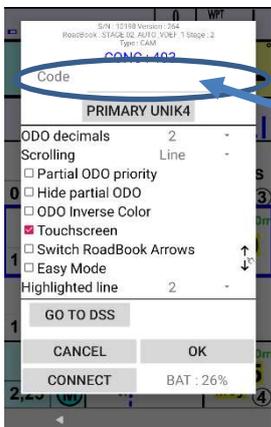
The bell 🛎️ : **Satellite reception indicator.** No icon: all clear, good satellite hook. If the bell appears static or flashing, check that the antenna and its cable are connected and not damaged.

The battery 🔋 : **Power supply indicator.** Ni icon: all clear, Unik4 power supply by the vehicle battery. If the battery appears static or flashing, check the connections.

Navigation general screen in WPM

Target waypoint number
Number of validated waypoints
Speed
Total ODO
Partial ODO
Heading followed
GPS
Roadbook

Daily code



Open the **Parameters** menu by a long press [Menu]

Enter the 4 numbers code given by organisation and validate with OK

Speed limit zone DZ-FZ

CTW = Heading to follow to reach the target waypoint
Direction to follow
DTW = Distance to reach the target waypoint

🛑 symbol: If this symbol appears, the GPS is checking the max speed

Remote control

- To confirm a choice
- Overtake request
- To come-back to the usual situation
- Total modification
- Reset Partial
- Odo +
- Odo -
- Menu
- Note +
- Waypoint +
- Note -
- Waypoint -



Parameters

Default settings are adapted to Rally-Raid navigation. Do not touch it unless you are sure what you are changing.

Callout boxes:

- Enter the stage code and validate with OK
- Choose 2 for Auto/Truck and SSV
- Go forward or backward from 1 line or 1 page when pressing on Note+/Note-
- To change the screen to Primary or Secondary screen
- Total Odo smaller and Partial Odo larger
- Partial Odo does not appear on the screen
- Odo in inverse video
- To activate if remote control is broken
- Reverses the Note+/Note- arrows direction
- TRIP RST = Odo reset+Note cross out+Go to the next note
- To go directly to the 1st DSS
- To see the 3 following parameters
- To set TRIP +/- distance
- To activate the waypoint jump
- To set the Speedox function (Speed limit waring sound)
- Border choice for the target line
- To set the local time
- To choose the noise intensity
- Choosing the distance from the center of the waypoint to go to the next note

Sentinel function

Overtaking

You want to overtake: press for a long time (**more than 2s**) on the **yellow** button or on the STN button of the remote control to send a signal to the vehicle ahead (less than 200m).



Somebody wants to overtake you: **you hear Beep beep beep – Beep beep beep**
Get ready to let the vehicle pass a.s.a.p.



To inform the vehicle which wants to overtake that you have heard is signal and that you are going to let him pass a.s.a.p. **Press briefly the yellow button or the STN button of the remote control (less than 2s - which cuts the sound in the cockpit)**



If you don't acknowledge receipt of the signal, an acknowledgement of receipt is automatically sent at the end of 6s.

Accident

If you breakdown or if you have a crash **in a dangerous place (after a turn or a dune)**: press the **red Alarm button**, you will send a signal to the competitors maximum 250m around regarding the ground.

To stop it, press again the red Alarm button



There is an accident near by: you hear **Beeep – beeeep – beeeep**

Note:

The Overtaking function is inactive when the vehicle is stopped or at the bivouac.

The Alarm function is automatically deactivated as soon as the vehicle runs above 20km/h.