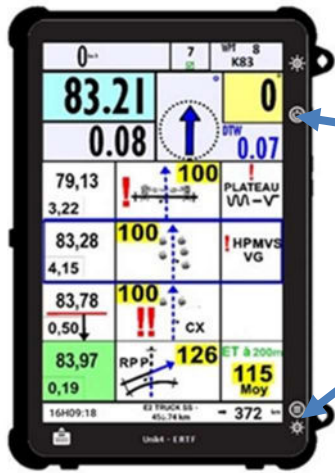




Activation and GPS buttons



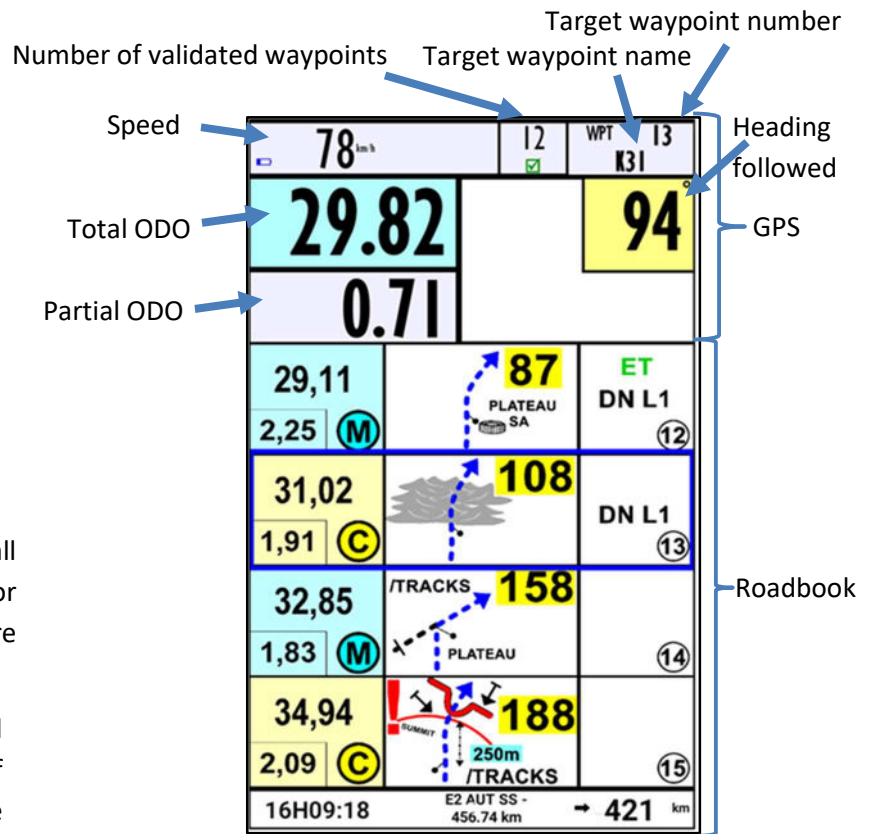
ON/OFF  
Exit sleep mode

Long press: Open the  
Parameters menu

The bell 🛎️ : **Satellite reception indicator.** No icon: all clear, good satellite hook. If the bell appears static or flashing, check that the antenna and its cable are connected and not damaged.

The battery 🔋 : **Power supply indicator.** Ni icon: all clear, Unik4 power supply by the vehicle battery. If the battery appears static or flashing, check the connections.

Navigation general screen in WPM



Number of validated waypoints

Target waypoint number

Target waypoint name

Speed

Total ODO

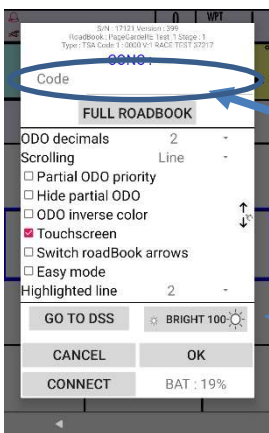
Partial ODO

Heading followed

GPS

Roadbook

Daily code

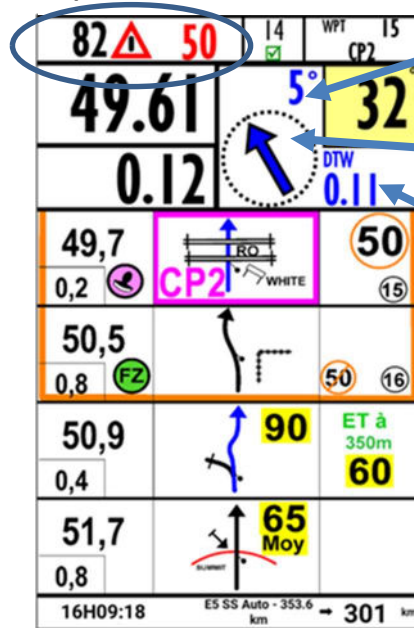


Open the **Parameters** menu by a long press [Menu icon]

Enter the 4 numbers code given by organisation and validate with OK

Brightness setting

Speed limit zone DZ-FZ



CTW = Heading to follow to reach the target waypoint

Direction to follow

DTW = Distance to reach the target waypoint

🛑 symbol: If this symbol appears, the GPS is checking the max speed

Remote control

To confirm a choice

Overtake request

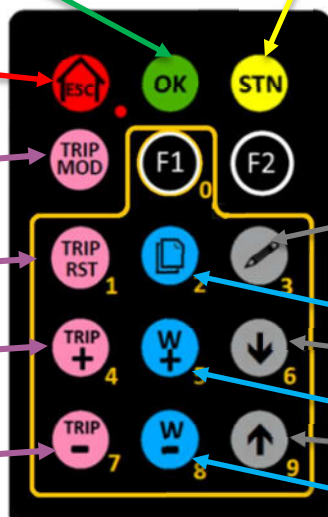
To come-back to the usual situation

Total modification

Reset Partial

Odo +

Odo -



Cross out: Short press  
Uncross: Long press

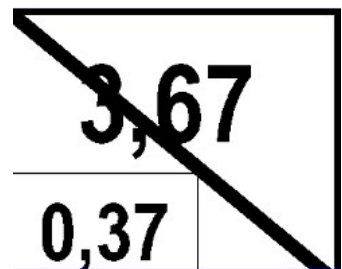
Menu

Note +

Waypoint +

Note -

Waypoint -



Parameters

**Default settings are adapted to Rally-Raid navigation. Do not touch it unless you are sure what you are changing.**

**Callout boxes (left to right, top to bottom):**

- Total Odo smaller and Partial Odo Partial larger
- Partial Odo does not appear on the screen
- Odo in inverse video
- To activate if remote control is broken
- Reverses the Note+/Note- arrows direction
- TRIP RST = Odo reset+Note cross out+Go to the next note
- Enter the stage code and validate with OK
- Choose 2 for Auto/Truck and SSV
- Go forward or backward from 1 line or 1 page when pressing on Note+/Note-
- To change the screen to Full Roadbook or Multiscreen
- Border choice for the target line
- To choose the noise intensity
- To set the Speedox function (Speed limit waring sound)
- To activate the waypoint jump
- Choosing the distance from the center of the waypoint to go to the next note
- To go directly to the 1<sup>st</sup> DSS
- To see the 3 following parameters
- To set TRIP +/- distance
- To set the local time

Sentinel functionOvertaking

You want to overtake : press for a long time (**more than 2s**) on the **yellow** button or on the STN button of the remote control to send a signal to the vehicle ahead.

The distance to send the overtaking request is as below:

- 250 if speed difference is less than 20km/h
- 400m if speed difference is more than 20km/h
- Beyond 400m, no requests for overtaking will be considered.



Somebody wants to overtake you: **you hear Beep beep beep – Beep beep beep**  
Get ready to let the vehicle pass a.s.a.p.

To inform the vehicle which wants to overtake that you have heard is signal and that you are going to let him pass a.s.a.p.

**Press briefly the yellow button or the STN button of the remote control**

(less than 2s - which cuts the sound in the cockpit)



If you don't acknowledge receipt of the signal, an acknowledgement of receipt is automatically sent at the end of 6s.

Accident

If you breakdown or if you have a crash **in a dangerous place (after a turn or a dune)**: press the **red Alarm button**, you will send a signal to the competitors maximum 250m around regarding the ground.

To stop it, press again the red Alarm button



There is an accident near by: you hear **Beeeeeep – beeeeep – beeeeep**

Note:

The Overtaking function is inactive when the vehicle is stopped or at the bivouac.

The Alarm function is automatically deactivated as soon as the vehicle runs above 20km/h.